

RESOLUTION NO. _____

A RESOLUTION BY THE CITY COUNCIL OF THE CITY OF CATHEDRAL CITY, CALIFORNIA ACCEPTING THE ANNUAL REPORT (FISCAL YEAR 2023/24) ON CERTAIN DEVELOPMENT FEES PURSUANT TO GOVERNMENT CODE SECTION 66006 AND MAKING CERTAIN FINDINGS PURSUANT TO GOVERNMENT CODE SECTION 66001 (d)

WHEREAS, Government Code Section 66006 requires at the close of each fiscal year the City review information regarding the disposition of certain development fees at a public meeting; and

WHEREAS, said meeting is categorically exempt from environmental review pursuant to State and local environmental guidelines; and

WHEREAS, development fee information has been made available for public review for at least 15 days prior to said public meeting; and

WHEREAS, after close of said meeting and deliberation, the City Council by formal action based upon the information presented during said meeting does hereby find and determine as follows:

FINDINGS:

1. The City Council finds the development fees identified on the attached report, have been properly deposited and separately accounted for as mandated by Government Code Section 66006 (a).
2. The City Council finds all expenditures from the development fee accounts have been used solely for the purpose for which the fee was collected.
3. The City Council finds there is a roughly proportional, reasonable relationship between the new development upon which the reportable fees are charged and the need for additional Public Facilities.
4. The City Council finds those development fees on deposit have been held for more than five years are collected in an amount that is directly commensurate with the costs estimated for planned projects as identified in the City's Capital Improvement Plan or by independent resolution.

NOW, THEREFORE, BE IT RESOLVED, by the City Council of the City of Cathedral City, California, the aforesaid development fee report has been accepted.

AYES:
NOES:
ABSTAIN:
ABSENT:

NANCY ROSS, MAYOR

ATTEST:

CITY CLERK

APPROVED AS TO FORM:

CITY ATTORNEY

APPROVED:

CITY MANAGER